**Top-grossing Multiplayer Mobile games**

**Gaming in the Gamers’ DNAs!**

A gamer is not just a mere player; they are the addicts of mobile applications.

Multiplayer games were born with the development of real-time games on the PLATO system, such as Empire in 1973, and Spasim in 1974. Statistically proven, Empire engaged users in spending almost about 300k hours from 1978 to 1975. With the ongoing marathon of technological developments, the gaming milestone has been fascinatingly covered with mobile phone development and online gaming app releases. Multiplayer mobile games conquered the whole planet with their broadcasts all around from the villages, to towns, and the metro cities.

Emotional pressures and distress, loneliness, work stress, anxiety, or any mental issue pave the way for the gaming industries. Photo-realistic graphics and rich diversity in user experiences enhance the global addiction towards mobile games. In-demand multiplayer mobile games have penetrated deep inside the mortal human brains.

Friends and mobile are not just for talks. Now, with the upcoming game releases, Multiplayer mobile games have increased more friends-time in the youngster’s lives.

Pandemic COVID-19 has its effects on all the industries. When it has been a downfall for most of the sectors, Gaming industries got a market boost with COVID. Staying at home has been a lot more amusing with the multiplayer mobile games on-trend. It could be a fact that lockdown had been successful and less boring, much more because of these gaming apps.

**Mobile gaming industry’s facts and stats blowing the minds.**

* In 2019, 2.4 billion global population was engaged in mobile games.
* In 2018, 73% of app revenue was generated from gaming apps.
* With Candy Crush being the most popular mobile game, Pokemon Go comes out to be the most grossing one in the iPhone Apps.
* 50% of the global gaming market is conquered by mobile games.
* By 2019, the global mobile gaming market was worth 68.5 billion USD.

**2020 Grossing multi-player games**

As 2020 is marked with the pandemic-lockdown year, home-stay and quarantine had been joyous too with these games. The multiplayer mobile game developers have made the group catch-ups and talk easier and a lot more amusing with the ongoing developments and game releases. Along with the leader-board service, PvP (Player vs. Player) real-time challenges are also ensured on these platforms. Go ahead and challenge your friends, or move and challenge the world population. User entertainment and experience are getting 10x times better with these games on-trend and the gross revenue generations are on peek for these.

Look over the top 5 multi-player grossing mobile games and enjoy COVID in the home-stays with your beloveds.

1. **PUBG MOBILE** – Player Unknown’s Battlegrounds is the topmost admired and addictive multiplayer mobile game with a giant fan base all around the globe. Winner, Winner! Chicken Dinner! As heard a lot, this game goes around the battlefields with 100 players, and the last one to stay alive is the winner with a dinner! Weapons and squads are achieved during the gameplay. With its release in 2017, it recorded around 3.24 million co-existing players by Jan-2018. By May 2020, the game experienced about 15 million downloads and a revenue generation of 22 million USD.
2. **Call of Duty: Mobile** – Call of Duty has been a love center for a long time for most of the gamers. With the release of Call of Duty: Mobile, the game earned a rich amount of success in just 2 months. In the first 2 months after its release, the game got $87 million in revenue with more than 172 million downloads. This game too is a multiplayer warfare game with the battlefields and maps in use. By May 2020, this game app got 6 million downloads and 15 million US dollars of revenue generation.
3. **Clash of Clans** – This epic warfare planning game attracts a good amount of human mastermind population. This game is a multi-player platform to be shared with Facebook friends, co-operate with them, and prepare the villages protecting them from the uncivilized ones. Armies are built, and the village is to be defended against all the outsider troops in the clash world. The annual 2019 earning of this multiplayer mobile game was $727 million, and that was 27% more than that in 2018. Clash of Clans received around 4 million downloads worldwide by May 2020 and a worldwide revenue generation of $12 million.
4. **8 ball pool** – Miniclip’s multiplayer mobile game 8 Ball Pool has been well-liked and marketable among millions. For the pool game lovers, this release has been a blessing and a center of admiration and attention in their lives. The game enables 2 features of 8 ball pool and 9 ball pool with enriched user experiences. This game received 12 million downloads and $5 million in revenue generation by May 2020.
5. **Ludo King** – Yes, Ludo! Our childhood-favorite Ludo board game is now available for online multi-play with an added featured game of Snake and ladders. This multiplayer game development has brought beautiful childhood colors back to our present lives. No horrors of lost dices or tokens are there with this mobile Ludo King game. This game experiences about 50 million daily active users. In May 2020, this game came out to be the sixth most downloaded gaming app worldwide with the revenue generation of $900 thousand.

**Multiplayer mobile game Development**

Multiplayer mobile game development has been proven to be a billion-dollar earner with potential and fascinating multiplayer mobile game releases. Multiplayer mobile games require several features like:

* Fun with competitions
* Random matchmaking for online play
* Network stability
* Leader boards
* Room and link generation for playing with friends and family.
* Rich user interface and cheat-free systems

Multiplayer mobile game developers also need proper strategies to be followed for development. The model selection is to be done well too. These games can be built with 2 models as below:

1. **The peer to peer model:** This model connects a player directly to the other players. Information sending and receiving between the players is direct and various techniques are opted to prevent latency lags.
2. **The client-server model:** This is the preferable approach of both. The security issues are minimized in this as the communication between the peers takes place with the help of a server.

Technical advancements and extensions have made mobile game development with multiplayer feature majestic. Playing with your peers is much more fascinating with this technological development. Comfort is the best prize behind playing such games by staying at your homes.